Subject: 3Ds Max 5 question! Posted by maytridy on Wed, 30 Apr 2003 20:15:17 GMT View Forum Message <> Reply to Message

How do i insert my own textures into 3Ds Max 5? I only have the default materials. I would like to use some Renegade textures and my own custom textures. How do i add them to my materials library?

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