Subject: Re: bad Nod spawn location in HON on cnc_under.mix?
Posted by punkun21 on Thu, 10 Nov 2005 03:27:09 GMT
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May not be the right place to ask, but what about the purchase terminal glitch in the HON? The one where you access the terminal, usually one by the front doors, and then you can't move away from the spot, your character keeps getting pulled back to the PT.