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Subject: Halo mod

Posted by [Sir Phoenixx](#) on Wed, 30 Apr 2003 12:58:53 GMT

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EnglandAs long as he doesnt use the HALO Name in the Mod title, then he is fine.

Actually, no... But nice try. Just changing the mod's name wouldn't make it alright. The mod would still contain stuff from the HALO game, like their weapons, vehicles, logos, character names, etc. It would still be infringing on their copyrights.

EnglandIts the same with the UT2K3 conversion of Star Wars, Lucas Arts didnt say nothing cos the Modding Team a) werent selling it b) didnt use Star Wars in the Title

-> a) Rather or not they're selling it has nothing to do with rather or not they're infringing on their copyrights.

How about...

c) They could be allowing them to use their stuff? Just like how EA is letting us use the material from other CnC games. Does this mean other companies will allow you to use their material? Not even close.

d) Or they just have never noticed this mod? Maybe it has never been brought to their attention.

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