
Subject: Re: EA Partners with XWIS Community Service

Posted by [Kytten9](#) on Fri, 04 Nov 2005 23:08:03 GMT

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Blazer wrote on Wed, 02 November 2005 18:21 DDOS-ing XWIS will be a futile thing to do. Futile in that once the switch over happens, its DONE. No amount of attacking the XWIS servers is going to make EA change their mind and move things back to the old WOL. The old WOL is ancient and unsupported, which is why they (EA) are letting someone take it over with something new and supported. I can see nothing to gain by attacking it except to keep everyone from playing Renegade, RA, and the other games that are there.

While Olaf and I haven't been getting on very well on these forum boards, respect the fact that these people are willing and able to take this game into their own hands and actually support, update and create features to expand the game play environment. I totally agree with Blazer, on a side note, anyone planning to or actually do a DDOS attack on XWIS needs to get a life, a day job or a girlfriend and get laid....do something that doesn't piss off the people I am assuming they are protesting in favour of! Because we all know that makes sense. Boycotts suck!
