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Subject: Re: EA Partners with XWIS Community Service

Posted by [Blazer](#) on Wed, 02 Nov 2005 23:21:11 GMT

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DDOS-ing XWIS will be a futile thing to do. Futile in that once the switch over happens, its DONE. No amount of attacking the XWIS servers is going to make EA change their mind and move things back to the old WOL. The old WOL is ancient and unsupported, which is why they (EA) are letting someone take it over with something new and supported. I can see nothing to gain by attacking it except to keep everyone from playing Renegade, RA, and the other games that are there.

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