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Subject: Re: New (additional) Radio Commands! Submit Yours!

Posted by [flyingfox](#) on Wed, 02 Nov 2005 03:45:39 GMT

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it would be stupid to have a command saying thank you as well.

IMO the extra radio commands should mostly be the stuff from single player, like "Requesting backup" and "Watch for snipers" which can be done without Cliff Hicks of course because they are in the always.dat. The other stuff people are suggesting are mostly created needs because of common tactics people use like "disarm the beacon" which really shouldn't go in there because there is already an announcement every time a beacon is placed, and it says "nuclear strike beacon deployed" which if you get the idea that multiplayer Ren is still a war game, is much more fitting. for example, there should never be a radio command saying something like "incoming flame tanks" whereas something like "enemy vehicles spotted", "enemy vehicles closing in" or "enemy presence in base" are far more appropriate because they apply to anything seen, seen closing in or inside the base.

i saw you should at least add watch for snipers and requesting backup from the always.dat as they will be useful.

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