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Subject: Re: buffer overrun

Posted by [=HT=T-Bird](#) on Wed, 02 Nov 2005 00:05:04 GMT

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killlogic wrote on Tue, 01 November 2005 17:51: Everytime I try to get onto Multiplayer Internet I keep getting an error message "Microsft Visual C++ Runtime...buffer overrun...C:\Westwood\Renegade\Game.exe

I haven't made any changes to my computer or the game and I was just playing yesterday but I can't get on today no matter how I try. Any suggestions?

Are you running W2K? If you can answer "yes" to that question, then wait patiently for RG 1.04. Otherwise, I dunno what to say...

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