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Subject: buffer overrun

Posted by [killogic](#) on Tue, 01 Nov 2005 23:51:23 GMT

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Everytime I try to get onto Multiplayer Internet I keep getting an error message "Microsft Visual C++ Runtime...buffer overrun...C:\Westwood\Renegade\Game.exe

I haven't made any changes to my computer or the game and I was just playing yesterday but I can't get on today no matter how I try. Any suggestions?

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