
Subject: Something strange about Serverside
Posted by [Kamuix](#) on Sun, 30 Oct 2005 04:15:30 GMT
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Something i just noticed odd about serverside map making is, If you change somethings model by changing presets and save the map(Just map, not presets)

and play it, Ingame that model will be changed for all to see, Although i never saved the presets after i change them, Odd.

Does anyone why this is?
