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Subject: Re: always.dbs corrupted

Posted by [Kanezor](#) on Sat, 29 Oct 2005 18:32:44 GMT

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I find that my always.dbs file usually goes corrupt shortly after using an objects.ddb file. My suggestion to you is to make sure that you're not using any such files. Other than that, always.dbs seems to correct itself after a few games (without running RenGuard, of course, since RenGuard will prevent you from playing those games).

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