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Subject: Dazzle

Posted by [StoneRook](#) on Tue, 29 Apr 2003 17:33:36 GMT

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slayerQuote:as taken from the RenMod FAQ:

Quote:

why?

A: You will need to extract the dazzle.ini file from the always.dat and place it in your x:\gmax\gamepacks\Westwood\RenX\Plugins directory.

after you do that - just make a mesh - and set the "dazzle" w3d setting - pull down the menu and set it to what you want.

Full faq at <http://modx.renevo.com/showthread.php?s=&threadid=109>

and in the RenHelp file:

<http://modx.renevo.com/showthread.php?s=&threadid=62>

Enjoy

I've done all these things, then I export it. and I open the W3D file and there is nothing, not even a box

email me your w3d and gmax -- i will take a look at them...

[stonerook1@hotmail.com](mailto:stonerook1@hotmail.com)

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