
Subject: Re: Function

Posted by [Oblivion165](#) on Tue, 25 Oct 2005 10:03:58 GMT

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You do realise Renegade isnt open source right? If we could just inject code, we would have a much different renegade right now. You can only use HexEditors and such to edit existing values.

For instance

Draw distance = 1000

HexEdit

Draw Distance = 1500

You can only change the current value length, you cant add or subtract number lengths.

1000 is 4 characters long

500 is 3 characters long

etc.....

EDIT: If we could just inject code, then Jon would have been able to add all sorts of madness to renegade.
