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Subject: SAM Sites

Posted by [DeathKnight](#) on Fri, 21 Oct 2005 03:25:31 GMT

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Ok, before I get flamed for posting, I have already searched the forum for this and although I found information about it, I did not find anything that can help me out. I want to add SAM Sites to my map and not the controlable SAM Sites (Yes, I know, there is a tutorial for that); I want SAM Sites that shoot on their own. I already half-way achieved this by just slightly modifying the preset Objects\SAMSite\NodSamSite. The SAM Site targets and shoots down only aircraft pretty effectively. However, the SAM Sites shoot at all air craft it incounters, including Nod's and plain empty helicopters. I would like to know what I can do to remedy this so that they will only shoot at the opponent's aircraft (And yes, I did make sure to assign the SAM Site to team Nod). Can anyone help me out?

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