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Subject: Dazzle

Posted by [StoneRook](#) on Mon, 28 Apr 2003 20:06:39 GMT

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as taken from the RenMod FAQ:

menu, why?

A: You will need to extract the dazzle.ini file from the always.dat and place it in your x:\gmax\gamepacks\Westwood\RenX\Plugins directory.

after you do that - just make a mesh - and set the "dazzle" w3d setting - pull down the menu and set it to what you want.

Full faq at <http://modx.renevo.com/showthread.php?s=&threadid=109>

and in the RenHelp file:

<http://modx.renevo.com/showthread.php?s=&threadid=62>

Enjoy

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