
Subject: Re: CnC Reborn : Building Update
Posted by [Chronojam](#) on Thu, 20 Oct 2005 15:26:51 GMT
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EXdeath7 wrote on Sun, 16 October 2005 15:59Chronojam wrote on Sat, 15 October 2005 02:13
I offered over MSN to join the beta team for the third time, in the past you've only had crews of yes-men; I'm not asking for a beta release that's half done. Hell, your own team members are mad that you're even *showing* half-done content that they produced without their consent, but that's another story.

What makes you think you are different than anyone else that has offered to beta test for us? Are we supposed to be graced by your offer?

Alright, you really wanna know?

Experience and honesty. I've been on and off more than anybody else. I've tested more mods than anybody else there. I've tested for more companies than anybody else there. I reported more bugs so far than everybody else combined. I've caught more problems during production than anybody else (I again mention the Mammoth Mk 2 with a tail, the lobster-claw Banshee, the chaingunning Bomber... I could go on and on). I know more about balance than any of the people there. I've probably played more Renegade, ... hell, more Reborn than anybody there. And I'm not a yes-man. I'm not going to just give you shit feedback like "lol nice" or "its good" if you give me something to look at. I'm not going to stroke your e-cock just because I think it'll get the damn mod out faster or get me moderation abilities down the line.

I'm going to tell it like it is, tell it how it should be, and apparently that tends to piss off certain Reborn team members as I'm sure we've all noticed by now. You are supposed to be graced by my offer, thanks for asking. Now that we're clear on things, I'm sure we'll get along better so you won't be a dick and block me the second I say hi on AIM.
