Subject: Re: map help,,, Posted by bisen11 on Thu, 20 Oct 2005 03:32:43 GMT View Forum Message <> Reply to Message

Did you replace the old mix map? If you did then the .w3d would have gotten deleted therefore it wouldn't be able to read it from anywhere. To fix that just put the w3d into the map (and probably will want to put the textures too).

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums