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Subject: Re: In the mood to map...

Posted by [Oblivion165](#) on Sat, 15 Oct 2005 00:50:30 GMT

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icedog90 wrote on Fri, 14 October 2005 20:14Oblivion165 wrote on Fri, 14 October 2005 08:31Nice, but land that smooth has to be high poly.

Not really. My level Yavin Base is 60,000 polygons and I was getting 70 constantly. That's not just terrain, that's all the trees too which slows it down even more.

Well thats true, i get good frame rate on that map.

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