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Subject: Re: In the mood to map...

Posted by [icedog90](#) on Sat, 15 Oct 2005 00:14:09 GMT

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Oblivion165 wrote on Fri, 14 October 2005 08:31 Nice, but land that smooth has to be high poly.

Not really. My level Yavin Base is 60,000 polygons and I was getting 70 constantly. That's not just terrain, that's all the trees too which slows it down even more.

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