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Subject: Re: CnC Reborn : Building Update  
Posted by [Renardin6](#) on Fri, 14 Oct 2005 17:18:27 GMT  
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Chronojam wrote on Fri, 14 October 2005 11:25 Especially next to the other buildings, the GDI Power Plant looks out of place. The green+white just doesn't fit in.

Half-done beta release would kill the mod also.

The awesome sig is from DarkAngel. I stole it like a bastard.

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