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Subject: Re: Taking a screenshot takes AGES  
Posted by [Lijitsu](#) on Wed, 12 Oct 2005 12:17:49 GMT  
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Don't bitch about two seconds of lag. When I play Halo, my average FPS in games that people don't use explosives much(none) is around 40. Otherwise, it's 25. In Renegade, my average FPS is 30. In a fight with Tanks and such, it's 15. Whenever I take a screen shot, it freezes for about one second, and then lags for four more. So don't complain about having 1/4th of a second of lag whenever you take a screenshot. It's expected to lag.

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