
Subject: Re: Scripts

Posted by [AADude7](#) on Tue, 11 Oct 2005 18:56:13 GMT

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Okay... Get renegade public tools, open level editor and edit the presets (example:
munitions\ammo\ammo infantry\ ...)

To extract go to C:\ProgramFiles\RenegadePublicTools\LevelEdit\Ur-Mod-Name\Pr esets\
and take the objects.ddb from there
