

---

Subject: Re: EA Partners with XWIS Community Service

Posted by [Goztow](#) on Fri, 07 Oct 2005 08:09:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

This is an exciting event and a huge step to take, also a big opportunity.

See it this way: EA could just have closed WOL, game over. Now they offer the possibility to change WOL that tiny bit but without anyone will ever see it. Players that aren't concerned with anything except the game (and many are this way and that's good!) will just continue connecting to what they think is WOL...

Now i'm not sure if XWIS can handle this kind of support. There are two ways for BHS to go now:

1. Contact Apoc, explain him what's the deal with all of this. But don't forget: XWIS had the infrastructure, BHS doesn't (yet) so this gives them proly the main advantage.
2. Maybe the better option: contact XWIS, make a deal with them. Let them keep all RA but try to get an influence on renegade. Ask them if they are prepared to let you help them making their system up to the challenge, propose them to help out gestion of all this. Basically: let them have the infrastructure for all but get the gestion of Renegade towards you.

As you said crimson: this is an opportunity to kill all annoyance (script kiddies, ...) and to make WOL revive in a new system. it's just a matter of using the opportunity in a smart way. PM me if i could be of any help (which I doubt but you never know).

---