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Subject: Re: Tiberian Dawn Maps for Renegade  
Posted by [Nineball](#) on Fri, 30 Sep 2005 23:51:55 GMT  
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Don't you just love technological limits?  
Anyway, I'd play these maps if they were made. Of course, they wouldn't be exact, but that wouldn't hurt. Some rocks and tunnels, hell, maybe even some abandoned buildings would make these maps enjoyable.

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