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Subject: Re: lan-exploit?

Posted by [Dr. Lithius](#) on Thu, 29 Sep 2005 03:12:32 GMT

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Joseph Collins wrote on Tue, 27 September 2005 06:41...From what I gather, the "LAN Exploit" is what happens when you have something eating up all your bandwidth which causes the other players on your screen to not move as they should(IE walking in a straight line instead of bobbing and weaving, dodging bullets, etc.), as well as causing you to be harder to hit. As stated in another topic, this can happen when you play Renegade while running P2P programs such as Shareaza or LimeWire, or even if, say, someone else on your network is running another game(such as Guild Wars) or something. The most simple answer to this problem is to close all P2P programs, as well as any that constantly send or receive any substantial amount of data, and close any other online games you might have open on any of the computers in your home network.

In short, if you really lag, you can easily destroy other players due to the fact that, even if they're moving and jumping on their screens, they could be walking in straight lines on yours. This is considered a "LAN Exploit".

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