
Subject: Re: C&C_Flooded

Posted by [Alkaline](#) on Tue, 27 Sep 2005 02:16:39 GMT

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Ok, after playing I have some comments:

1, the map looks like you took C&C_Walls.mix and modified it, the base layouts are the same as walls... you did add something different in the middle, but overall it resembles walls way too much.

2, Get rid of the rain. Rain kills fps and should never be added. Same thing for snow, ash e.t.c.... You may not notice when playing by your self, but on a server it is very noticeable.
