Ok, after playing I have some comments:

1, the map looks like you took C&C_Walls.mix and modified it, the base layouts are the same as walls... you did add something differnt in the middle, but overall it resemebles walls way to much.

2, Get rid of the rain. Rain kills fps and should never be added. Same thing for snow, ash e.t.c....You may not notice when playing by your self, but on a server it is very noticeable.