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Subject: Re: .00, .01, .02 naming convention export question...

Posted by [Spice](#) on Sun, 25 Sep 2005 18:56:04 GMT

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Delete the object named "BOX". It is a duplicate of another object named box. Rename it to something else otherwise.

If you are trying to implement LOD, The name BOX should not be exported. It should be box.00, box.01 ect...

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