
Subject: Re: C&C_Flooded

Posted by [JeepRubi](#) on Sun, 25 Sep 2005 17:09:15 GMT

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ive tried the agt and ob but i didnt like it so i replaced them with towers and turrets.

ok im done the next version changes are:

-ref spawn bug fixed

-wf spawn bug fixed

-2 bunkers added overlooking each base

-flying vehicles added

its now too big to do over the foruums so i need some1 that has a website to host it 4 me.
