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Subject: Re: Concerning Problems people are having with Newer  
maps...UberMapPack

Posted by [EA-DamageEverything](#) on Thu, 22 Sep 2005 15:10:46 GMT

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Alkaline wrote on Wed, 21 September 2005 07:13Egypt.mix conflicts with Cairo.mix, may cause a crash...Delete Egypt Guys, it is a poor copy of Cairo in my eyes. Same terrain, same Buildings etc.

There was another problem in the past. I don't know exactly but if you have City\_flying\_SE in your DATA, it messes up some skins on other maps. I read this somewhere months ago...

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