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Subject: Re: My First Weapon Model

Posted by [Spice](#) on Thu, 22 Sep 2005 07:19:59 GMT

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Good. I'm glad I wasn't the only one who thought so. That by far blows away my first weapon model. I made it in 3D Studios Max 5, Oh the memories.

I've kept that Render for a reminder of when I was first starting in 3D arts. Embarrassing, I know. I was never too good at modeling weapons. Even now.

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