
Subject: Re: Renegade: A New Hope Update
Posted by [Oblivion165](#) on Mon, 19 Sep 2005 10:19:22 GMT
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I would use astroids for bases, fields of big/small. Animated but stationary.

Only thing i would like to change is to have the "Forward" key be locked down while in a craft. I think it would be easier, for me anyway.
