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Subject: Re: illogical sig 'fuck ea...'

Posted by [PhantomScope](#) on Tue, 13 Sep 2005 21:12:13 GMT

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Ok, EA has the money to make QUALITY games, I wouldn't mind paying about 30 to 50 percent more for a good game than have an incomplete or over-rated game. If you look at other things like a new home, or a car [new or used] You look for something sturdy, reliable and well built. I doubt you would want to buy a brand new car drive it off the lot and have the piston rod shoot through the block, which in a sense EA has done with a majority of their title games. I would prefer a game get a pushed back date than had a malformed game because a rush job.

Think about what happens when you rush a clay project, or any form of creating art. If you go too fast, its ruined once the project cracks due to blatent disregard for the steps that should be taken.

EA has tarnished itself for not properly maintaining their game projects and for causing customer mistrust in them for churning out low grade quality with the big technologicly updated and properly completed game once in a while.

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