
Subject: Re: RenHawk - second public beta
Posted by [SuperTech](#) on Sat, 10 Sep 2005 19:25:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

Very cool! I think you mentioned this, but the fastward and rewind buttons could use some TLC...very hard to control the game play with them.

Also, who won and overall scores displayed for each team during game play would be nice.
