Subject: Re: Weapon models or skins... Posted by GoArmy44 on Sat, 10 Sep 2005 08:19:51 GMT View Forum Message <> Reply to Message

maschief wrote on Sat, 10 September 2005 03:12I put them in the data directory, but I get: "WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server." with renguard when I try to login. Will I have to put this in the everything file? Help appreciated...

No you did the right thing, its just that you can't join a pure server, but the only ones I have been on weren't pure. Considering I just did a check of servers that were and found none you shouldn't have any problem.

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