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Subject: Re: Snipers and Sniper Servers in Renegade  
Posted by [warranto](#) on Mon, 05 Sep 2005 03:44:31 GMT

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Regardless of how the engine handles things, and all the other junk you're complaining about, sniper servers still offer people a chance to do what they want, and that's sniping. You still receive a score, a team can still win the game, and despite the physics, it still takes skill to beat another sniper; lag just adds a new challenge to overcome (or get lucky by).

I do agree, however, that the "dancing" that occurs in sniping servers should stop. Hence why I never enter the tunnels in such a game. That isn't sniping, that's just normal infantry warfare using single shot rifles.

Besides, it's always amusing to get a "cheating" accusation.

<http://www.n00bstories.com/image.view.php?id=1113048494&gallery=901>

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