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Subject: Re: Renegade Alert revived.

Posted by [Renardin6](#) on Sun, 04 Sep 2005 15:59:50 GMT

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Chronojam wrote on Fri, 02 September 2005 05:31Renardin6 wrote on Fri, 02 September 2005 04:25It's a nice update. So you got new urls?

- so can we wait custom reload animation?
- better gameplay?
- Jesus removed...
- No concrete under fucking tent.
- No bricks on top of buildings...
- Naval system without bugs?
- and many more...

Reloads: Sure (good, let's see...)

Better Gameplay: Impossible, biatch. (Impossible...? I get it now. Well I am not speaking english as a first language and I did a mistake there. I wanted to ask: better balancing?) But we'll tweak whatever is needed to make it a new "best possible" based on any stats that change or situations that arise.

Jesus: I love Jesus. (Yeah skip the topic and go drive a ranger...)

Concrete: Kekeke, just like some of your textures =O (skip the topic as usual. You know there are no tent with concrete underground. Do you?)

Bricks: I have photographs of old buildings from where I live that have awesome brick construction, including the advanced techniques of "on the ground" and "on the roof" and "curved bricks" as well as "glass bricks" ... they're lying around somewhere. Anyway, things will be done as appropriate. (lol)

Navies: Submit a detailed bug report. I promise not to delete it and claim you liked the mod last year as evidence that no changes need to be made. (try to get on your naval units on a simple way and try to not have your naval units blocked on the buildings then...)

More: Um. Yeah. More. And new. That's what it's all about. More stuff and new stuff. More details, more maps, more units perhaps (omg, you will add custom crap units... ha ha ha...), more custom features you'll never find in any other mod even though they'd fit in. Maybe even some old stuff retuned. (aren't you 3 years too late now? rofl. I can bring back to you every arguments you did about that. But pointless, I just showed you the truth you will never admit. I won't reply anymore on this topic I will let you argue with yourself on this. Have a nice day biatch. )[/COLOR]