
Subject: Re: Renegade Alert revived.
Posted by [sfr3f](#) on Fri, 02 Sep 2005 14:09:13 GMT
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Rendarin compaining about RenAlert gameplay, that's rich. Said the lumbermill to the sawdust...

This is very good to hear. I'm formalizing my 3d art skills with a collage class, hopefully I'll be able to contribute.
