
Subject: Re: How renegade 2 would have looked
Posted by [PiMuRho](#) on Wed, 31 Aug 2005 18:33:14 GMT
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No way on earth can you compare Renegade's vehicle physics to those of HL2 - HL2 has a far more robust and flexible approach to physics.

As for making Renegade look like Doom3 - not a chance. Not unless you somehow manage to add full dynamic lighting to the engine.
