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Subject: Re: TD revisited

Posted by [Naamloos](#) on Mon, 29 Aug 2005 15:40:27 GMT

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I have an objects.ddb that has a lot of TD stuff, you can have it if you wan't, may save some work.

It took me long to test it but I never got to fully finish it.

It was part of my own crappy TD 'gameplay only' mini mod. Maybe my topic about that is still here somewhere...

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