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Subject: Re: G00D STRATAGY!

Posted by [Lijitsu](#) on Thu, 25 Aug 2005 02:37:56 GMT

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Joseph Collins wrote on Wed, 24 August 2005 22:30Oh come now. It makes a lovely distraction technique. And that's all I'm ever about. Distraction.

Thats primarily why i do it. See, im considered the most psychotic person on a team when i join the game, to those who know me. Therefor, ive been asked, directly and indirectly, to be distraction. As Nod, a lone SBH roaming around in the enemy base, or a lone Light Tank, does wonders in attracting much wanted attention. Especially when theres an Engineer helping. On GDI, just sending in a Gunner or a Medium Tank/APC will work. With the Medium, an Engineer will help.

Though for early game distractions, or low on money distractions, the Humvee/Buggy are the best.

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