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Subject: Re: C&C95 multiplayer fix!

Posted by [tooncy](#) on Thu, 18 Aug 2005 14:01:59 GMT

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Okay, I'm having some trouble with this again. When I make a LAN game within my home network I can play just fine, but when I get online my computers don't seem to connect to one another. I have tried this with 2 computers, both running XP, both hosting once, and I even tried it over a VPN (with LAN settings for that of course) but none of it seems to work. Both computers run fine in LAN mode, but they just won't work over the internet. Are there some ports I need to open on my router for this program, or is there something else that I need to do?

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