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Subject: C&C95 multiplayer fix!

Posted by [Sir Kane](#) on Mon, 15 Aug 2005 08:31:09 GMT

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Scorpio9a and I proudly present you our network fix for C&C95.

After many years without working C&C95 multiplayer (in NT kernel OS'), you can finally do so again!

But remember, this is a beta. Post all bugs you may find in this thread.

You can download it here: [http://www.understorm.net/dump/cnc95mp\\_b1.zip](http://www.understorm.net/dump/cnc95mp_b1.zip)

Have fun playing!

Note: This is EA approved

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