

---

Subject: Skinning Question-URGENT

Posted by [General Havoc](#) on Sun, 02 Mar 2003 21:00:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It's good to see someone taking up the idea i suggested of skinning buildings. Download the buildings pack from the westwood FTP. Open up the exterior of the multiplayer building in the w3d viewer and it will tell you the name of all the textures it's using, you should find them files as DDS format in the always.dat.

---