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Subject: Re: Lighting

Posted by [SideWinder](#) on Fri, 12 Aug 2005 17:18:50 GMT

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I did every possible configuration of the light options that I think is possible. I was asking if anyone knows of a certain way I need to adjust the lights to achieve the effect I want.

Thanks for the advice Dan, I was thinking about doing that as well with proxies. I suppose I should just do it like that.

Thanks for the advice.

EDIT: Actually.. This isn't a lighting problem. Whenever I would save my map as a .lvl file, then re-open it, all my shadows would be gone anyway even IF I did not place any lights on the map. I don't know why it does this.

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