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Subject: New map - Wilderness DM - screenshots inside!  
Posted by [JRPereira](#) on Wed, 23 Apr 2003 18:26:45 GMT

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I managed to find the version of the map (wilderness) I had made with cover spots and a few other things for AI players, and therefore I'm testing a version of wilderness with bots in it. I'll probably be able to release it soon. Also, along with the version of the map with cover spots, etc., I've found the most recent version of Colossus 2: Revisited and have already finished most of the work converting it to .mix format (including a version with bots). I'll probably be able to release that in a few days (yes I know it isn't a work of art as far as the map design goes, but it's a 100% functional map with few if any bugs).

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