
Subject: Re: Announcing new BHS Member Minax71 / renVis announcement post
Posted by [Minax71](#) on Thu, 28 Jul 2005 15:44:39 GMT

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mac wrote on Thu, 28 July 2005 09:54 About the "spy" issue. The live view will have some sort of small delay (like 5-10 secs) which defeats the idea.

Or to be more precise: The server owner can decide a) if he allows live-view at all and b) the "delay" for the replay (e.g. 10 seconds or 2 minutes). A player can not watch a live match as long as the server owner doesnt turn that feature on.

And yes, it is absolutely possible that replay host and gameserver are on different machines. All that the replay server has to do is indeed sending the compressed log files, which differ in size. The biggest one currently is 418 KB. Original size was > 10 MB btw. It might be possible to get them even smaller.

Minax71
