
Subject: Re: Announcing new BHS Member Minax71 / renVis announcement post
Posted by [Goztow](#) on Thu, 28 Jul 2005 14:33:15 GMT

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It looks great and is a nice "toy" for server owners. Only remark i have, but this is something that should be handled by the server owners, is that someone who's in the game could cheat using this little toy as he sees whatever happens on the map. Like I said: that's a server owner - problem...

Will this ask even more CPU of the server and will it ask lots of bandwith? Does it need to be on the same server as the FDS and Brenbot is/are? These are important questions because most problems server owners have now are CPU-problems.

Looking at the screenshots, it seems neatly programmed though. Nice!
