

---

Subject: Invincible bots?

Posted by [tarsonis9](#) on Tue, 22 Apr 2003 23:56:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Well I have been working on a cinematic script for a new gametype, but I need to have the bots invincible. I tried the M00\_Damage\_Modifier\_DME with parameter 0 and it didnt work, the bots were killable. If anyone knows how to fix this PLZ lemme know

thanx

---