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Subject: Naming Utilities - Assign node Name in 3dsMax6?

Posted by [WNxCABAL](#) on Mon, 25 Jul 2005 21:31:45 GMT

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Hey, in RenX, under the w3d tools you have an option to Assign node Name's.

Is there an option for something with a similar function in 3dsMax6 ?

I've been looking all over for ages and no luck!

Cheers,

Andy

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