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Subject: Re: Sniper mod

Posted by [Dr. Lithius](#) on Sun, 24 Jul 2005 23:35:50 GMT

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Okay, lemme ask you this. You say that you spawn as a Minigunner but can't move until you buy a Sniper unit. Well. . .why not just make it so you spawn as a Sniper unit? Or better still, remove all weapons from Minigunners, allow them to move, and make them invincible. Can we say "Spectator Mode"?

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