Subject: Re: Renegade: Sole Survivor Solo Arena Question
Posted by Dr. Lithius on Fri, 22 Jul 2005 19:19:48 GMT
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Lemme tell ya somethin'. I was playing it yesterday and the thing decided to stop functioning around Wave 42. This may have very well been because I'd decided to try and cheat the game by parking two Mammoth Tanks and a Medium Tank in a couple of the enemy spawn points(thus locking them throughly in place), but considering I blew up my tanks and found that one of the doors still didn't close, I think it was just a general error. I'll see if I can't get up to that point again sometime later.